

## Course Outline

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### CorelDraw Advance

**Duration:** 1.5 days (9 hours)

**Learning Objectives:**

This course involves hands-on exercise with a series of specially prepared examples to help the delegates be more confident working with the main CorelDraw tool set. The course also allows delegates to explore areas of individual interest within the framework of a structured course

**Target Audience:**

Intending, new or recent users of the CorelDraw who need to get to grips with its features and facilities quickly

**Prerequisites:**

CorelDraw beginner

**Topics Covered:**

- Customizing Options
  - Using Multiple Workspaces
  - Customizing the Toolbars
  - Using Shortcuts
  - Saving Defaults
  - Setting File Backups
- Working With Paragraph Text
  - Implementing Color Management
  - Creating Custom Color Palettes
  - Choosing a Color Using Color Harmonies
  - Applying Colors Using the Color Docker
  - Automatically Creating Color Styles
- Working With Paragraph Text
  - Importing and Sizing Paragraph Text
  - Flowing Text Between Frames
  - Formatting Paragraph Frames
  - Wrapping Paragraph Text Around Objects
  - Applying Drop Caps
  - Typing Text Into Objects
- Special Text Effects
  - Converting Text to Curves
  - Creating Blended Text Shadows
  - Special Text Effects
  - Jumpy Text

- Neon Text
- Glowing Text
- Chrome Text
- Bevel Text
- Creating Enveloped Text
- Special Page Layouts
  - Creating a Greeting Card
  - Print Previewing the Layout
  - Creating Labels
- Arranging Objects
  - Arranging Objects
  - Group and Child Objects
  - Combining and Breaking Objects
  - Welding Objects
  - Using Intersection
  - Using Trim
- Using Layers
  - About Layers
  - Editing Layers
  - Setting Up a Master Layer
  - Moving, Copying, and Locking Layers
  - Reordering Layers
  - Using the Object Manager
- Using Styles and Templates
  - About Styles and Templates
  - Creating a Style
  - Applying a Style
  - Copying Properties
- Special Effects
  - Using Interactive Fills
  - Applying Distortions
  - Using Interactive Transparencies
  - Applying Mesh Fills
- Custom Creation Tools
  - Creating Custom Patterns
  - Creating Symbols
  - Using the Scrapbook
  - Working With Scripts and Presets
- Working With Bitmaps
  - What is a Bitmap
  - Importing Bitmap Options
  - Adjusting Color
  - Hiding Certain Colors in a Bitmap
  - Applying Special Bitmap Effects

- Creating Web Images
- Advanced GIF Options
- Using Corel Trace
  - Types of Graphic Formats
  - About Corel Trace
  - Tracing Images
  - Importing Traced Files into CorelDRAW
  - Special Trace Effects
- Using Corel R.A.V.E.
  - About Corel RAVE
  - Playing sample RAVE animations
  - Performing the five steps necessary to create RAVE animations
  - Working with the Timeline Docker
  - Tweening objects to create animation
  - Exporting to Macromedia Flash format
  - Publishing to the web Create web rollovers
  - Inserting hyperlinks